

# Team Orienteering Challenge



TIME FOR  
an  
adventure

1

## Introduction

To develop students' prior knowledge and experiences, ākonga should participate in activities such as map-reading skills and using basic grid referencing.



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## Learning activity

The task for each small group of students is to try and locate as many markers as possible within a set time and to record the code of each marker that they locate (2B1).

Ākonga discuss in groups:

- how they felt about this activity
- how the group handled the activity
- how the group could improve their orienteering skills.

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## Suggested learning outcomes

Students will:

- demonstrate map-reading and compass skills when performing an outdoor activity (2B1)
- express feelings of satisfaction after activity participating in an outdoor activity (2B2)
- demonstrate confidence when participating in challenging outdoor activities (3B2).

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## Extension

- Increase the scale or distance of the grid.
- Move the venue into the wider community.
- Make it a race and challenging students' fitness and co-operation by adding a tighter time frame.